	SUNDAY OCTOBER 13, 2024							
	Gunston Fairchild		Cardozo	Embassy	Van Ness			
7:15								
7:30								
8:00	FIE Registration Opens Terrace Foyer							
8:30								
9:00								
9:30								
10:00	Design Signatures in the Wild: Making the Invisible	Let's Play: Improving our	Unfolding the Layers of the Engineer of 2050 through Faculty Development and Change		Doctoral Symposium			
10:30	Visible (The Directors Cut) Room: Gunston	Teaching in the Medium of Board Games			Doctoral symposium			
11:00								
11:30								
12:00								
12:30								
13:00								
13:30	Affoot and Identity in							
14:00	Affect and Identity in Engineering Education: Understanding how emotions, feelings, and values shape our students work and contribute to their engineering identity	Decolonizing what? Limits and opportunities for	Designing Transformative Engineering Education Projects Towards National Science Foundation Funding Success					
14:30		developing equitable syllabi in computer		FIE Steering Committee	Doctoral Symposium			
15:00		science and engineering education						
15:30								
15:45								



	MONDAY OCTOBER 14, 2024									
	Columbia 1 Tenley Town Rock Creek		Shaw Gunston Fairc		Fairchild	Columbia 2	Embassy	Columbia 3-4		
7:00	Registration Opens									
7:30	Breakfast Columbia NorthWest									
8:00	AI for Faculty	Competencies	Teaming and	Diversity and Broadening	EdSoc Meetings	Design in the	Co-curricular activities for Undergradaute	Instructional Design	Panel: A Vision for the Next 15 Years of Com-	
9:15	,,	Development 1	Teamwork 1	Participation 1	20000111001111780	Curriculum			puting Education	
9:30	Focus on Exhibitors and Coffee Break									
10:00	Columbia NorthWest									
10:30	Attitudes and Perceptions 1	Undergraduate Education 2	Teaming and Teamwork 2	Diversity and Broadening	EdSoc Meetings	K-12 Education 1	Undergraduate Education 1	Continuing Education for Workforce Development	Panel: Bringing Hu- manitarian Engineer- ing into ECE Programs	
11:45				Participation 2					through Electricity Access Education	
12:00										
12:30					Lunch & Keynote Don L. Millard					
13:00					Columbia 5-12					
13:30	Personal and Professional	Undergraduate Education 3	Curriculum & Course Development for	Diversity and Broadening	Well-being for Graduate Students	K-12 Education 2	Industry involvement and sponsorship	Assessment for Undergraduate	Panel: Preparing a Competitive Nomi- nation for IEEE and	
14:45	Development 1	Education 5	Graduate Students	Participation 3	diaduate students		and sponsorsnip	Students 1	ASEE Fellow and other Competitive Awards	
15:00			Foo	cus on Exhibitors a	nd Coffee Break	Columbia NorthW	'est			
15:30		Undergraduate	Attitudes and Diversity and		AI/ML Learning Tools	K-12 Pedagogical	K-12 AI & Maching	First Year Engineering	Student Panel: Exploring Mental Health and	
16:45	Ethics 1 Education 4		Perceptions of Broadening Graduate Students Participation 4		in CS	Approach	Learning 1	Education 1	its Relationship with Engineering Culture	
17:00	Ethics 2	Undergraduate Workforce		Graduate education 1	AI/ML Learning Tools 1	K-12 STEM Teacher	K-12 AI & Maching	First Year Engineering	Amplifying Voices Through Animaker Animation: Results	
18:15		Education 5	Development	300000	,	Education	Learning 2	Education 2	From a Longitudinal Study With Latino/a/x Engineering Students	
18:30 19:45	Welcome Reception Heights Courtyard									

	TUESDAY OCTOBER 15, 2024									
	Columbia 1	Tenley Town	Rock Creek	Shaw	Gunston	Fairchild	Columbia 2	Embassy	Columbia 3-4	Van Ness
7:00	Registration Opens									
7:30	Breakfast									
8:00 9:15	DEI for STEM Faculty 1	Computing Education for Graduate Students	Cybersecurity Education for Undergraduate Students 1	Graduate Education 2	AI/ML Learning Tools 2	K-12 STEM Education 1	K-12 AI & Maching Learning 3	First Year Engineering Education 3	Implementing a Teaching Framework of Critical Conscious- ness Embedded in Engineering Design	BoG Meeting
9:30									Courses	
10:00	Focus on Exhibitors, Poster Session 1, and Coffee Break Columbia NorthWest									
10:30	Attitudes and Perceptions 2	Augmented or Virtual Reality, Digital Twin for Undergraduate	Cybersecurity Education for Undergraduate	Graduate Education	AI/ML Learning Tools 3	K-12 STEM Education 2	K-12 Teacher Professional Development		Special Session: Workshops That Work! Using Evidence-Based Principles for Inclusive and Engaging Work-	BoG Meeting
11:45		Education	Students 2						shop Development and Facilitation	
12:00				FIE/IEEE A	wards Luncheor	n & Keynote R. I	ris Bahar			
13:30				·		oia 5-12				
13:45	STEM Education for Faculty	Al Tutoring for Undergraduate Students	Attitudes and Perceptions of Undergraduate	Graduate Educa- tion 4	AI/ML Learning Tools 4	K-12 Computer Science Education	DEI for K-12 Edu- cation	Assessment for Undergraduate Students 2	Writing for the IEEE Teaching Excellence Hub	BoG Meeting
14:45		Stadents	Students	E E. b. 11		. Door old III Ool oo	o Con Manual Address A	Students 2	1145	
15:15					oitors and Coffee	e Break Columl	ola NorthWest		Improving Interview	
15:30 16:45	DEI for Graduate Education	Innovative Under- graduate Education	PBL for Undergrad- uate Students	Undergraduate Competencies Development 1	Al/ML Learning Tools 5	K-12 Cybersecurity Education	Pre-college Out- reach	Undergraduate Online Learning	Skills Using the Inter- view Quality Reflection Tool (IQRT)	BoG Meeting
17:15	Insitutional Change for Graduate Education	Computing Educa- tion for Undergrad- uate Students 2	Curriculum & Course Develop- ment for Under-	Gamification for K-12 Students	AI/ML Learning Tools 6	Electrical Engineer- ing Education	Assessment for Undergraduate Students 3		Calling All Voices: Transforming Scholarly Perception of an En- trepreneurial Mindset Framework Through	BoG Meeting
18:15	2000001	auto stadello 2	graduate Students 3				500001100		a Community-Led Delphi Study	
18:45				Rev	riewer Appreciat	ion Drink Recept	ion			
19:45	Reviewer Appreciation Drink Reception Heights Courtyard									



	WEDNESDAY OCTOBER 16, 2024									
	Columbia 1	Tenley Town	Rock Creek	Shaw	Gunston	Fairchild	Columbia 2	Embassy	Columbia 3-4	Van Ness
7:00	Registration Opens									
7:30					Brea	kfast				
8:00 9:15	Undergraduate Research Expereince	Computing Education for Undergraduate Students 1	Mechanical Engineering Education	Gamification for Undergraduate Students 1	AI/ML Learning Tools 7	Undergraduate Laboratory Learning	Capstone Education	Computer Science Education	Smartness as a Fundamental Component of Engineering Classrooms and Culture: Translating	FIE Steering Committee Meeting
9:30 10:15	Research to Practice Focus on Exhibitors, Focus on NFF Posters, and Coffee Break Columbia NorthWest									
10:30 11:45	Undergraduate Research Experience 2	Computing Education for Undergraduate Students 3	Curriculum & Course Development for Undergraduate Students 2	Gamification for Undergraduate Students 2	Mental Health for Undergraduate Students	Undergraduate Education for Construction Industry	Capstone Education 2	Instructional Method 1	Undergraduate Programming Education 1	
12:00 12:30 13:00	Lunch & Keynote Chris Daugherty Columbia 5-12									
13:30 14:45	Undergraduate Co- Curricular Activities	Undergraduate Education 6	Curriculum & Course Development for Undergraduate Students 3	Diversity and Broadening Participation in K-12	Entrepreneurial Education	Virtual Learning in Undergraduate Education	Computer-based instruction	Instructional Method 2	Undergraduate Programming Education 2	FIE 2025 Meeting
15:00	Coffee Break Columbia NorthWest									
15:30 16:45	Al Literacy for Undergraduate Students	Undergraduate Education 7	Math Education for Undergraduates	Undergraduate Competencies Development 2		Bridging Two to Four Year Higher Education	Learning Tools in Engineering Education	Undergraduate Student Motivation	Undergraduate Programming Education 3	
17:00	FIE ENDS									